

# ADVANCED JAVA PROGRAMMING ASSIGNMENT 2

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# Α

### 1

The snippet would cause a compile time error at line 4 since it is not possible to call get(...) on an lower bounded List (i.e. a variable with List<? super SOMETHING> static type, where SOMETHING can be any class), in this case on src. This is due to the get-put principle. If the code snippet were legal, the following example would have been legal but not be type safe:

```
List<Object> objects = new ArrayList<>();
objects.put(new Object());
List<? super String> strings = objects;
```

```
// not type safe, as strings[0], i.e. objects[0] is an Object and not a String
String s = strings.get(0);
```

Listing 1: Type unsafe example of covariant access on a List with a lower bounded wildcard.

Additionally, the snippet would cause another compile time error at line 5, since it is also not possible to call set(...) on an upper bounded List (i.e. a List<? extends SOMETHING>). The following example would not be type safe otherwise:

```
List<Integer> ints = new ArrayList<>();
ints.put(42);
List<? extends Number> numbers = ints;
numbers.set(0, 50.0);
```

```
// not type safe, as numbers[0], i.e. ints[0] is a Double and not an Integer
Integer i = ints.get(0);
```

Listing 2: Type unsafe example of contravariant access on a List with an upper bounded wildcard.

## $\mathbf{2}$

The code does not compile.

## Β

## 1

No, as the compiler will trust our cast. However, an "unchecked cast" compiler warning will be reported.

#### $\mathbf{2}$

Yes, as arrays can not be downcasted. Specifically, a ClassCastException will be thrown at line 8, where the Object[] instance would be needed to be downcasted to String[]. Note that the exception is not thrown inside myArrayGenerator(...) as T is erased to Object during compliation, making the explicit cast redundant, but in turn making the implicit cast added by the use of generics illegal.

## С

#### 1

The compiler would report 3 compile time errors (at lines 3, 5 and 7) as generic type argument T cannot be referenced in static contexts, i.e. in static field declarations, static method signatures or static method bodies. This compiler rule is a side effect of erasure.

# $\mathbf{2}$

The code does not compile.

# D

# 1

The code will not compile, as the two methods included in the class have the same signature after erasure, since Class<?> is erased to the type Class and the types T and U will be erased to Object. Therefore, the class after erasure would look like this:

```
public class Couple {
   public Class getType(Object t) {
     return t.getClass();
   }
   public Class getType(Object u) {
     return u.getClass();
   }
}
```

Listing 3: Class Couple<T, U> after erasure.

thus making the two methods have an identical signature, which is illegal.

## $\mathbf{2}$

The code does not compile.

# $\mathbf{E}$

# 1

It will print I am a class since the keyword super prioritizes the parent class over interfaces. The implemented interface would have to be referred as Second.super (i.e. changing line 17 to Second.super.doSomething(); would result in the I am an interface output).

## $\mathbf{2}$

It won't compile. First.doSomething() would be inherited by the child class Third over Second.doSomething() since parent classes have priority interfaces with default methods w.r.t. interfaces. However, First.doSomething() has default or "package-private" visibility while the interface Second requires doSomething() to be public (as method signatures in interfaces are by default public). Therefore, a compile-time error is reported due to assigning "weaker access privilegies" to the doSomething() method than required by interface Second.