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Python test generator

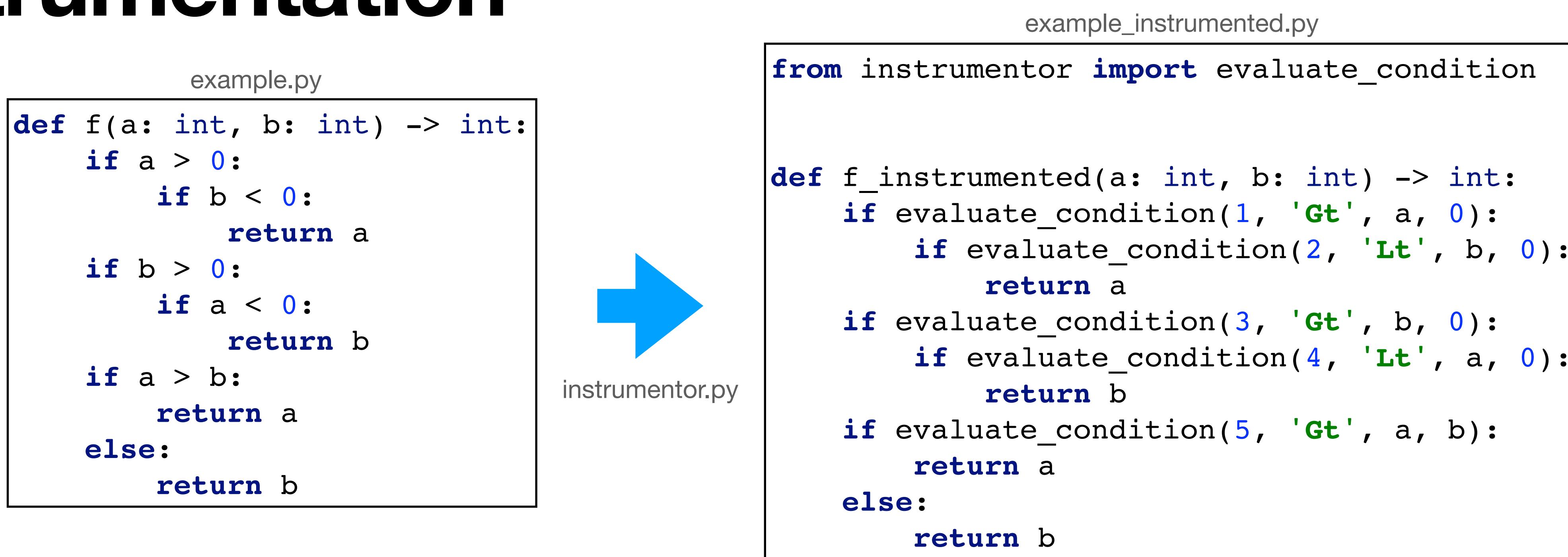
Paolo Tonella (Software Institute, Università della Svizzera italiana, Lugano, Switzerland)

Goal of the project

Write a search based automated test generator for Python. The generator shall maximize condition coverage of the functions under test and will be compared against a random fuzzer used as baseline.

1. Write an instrumentation script that transforms the Python code under test to enable computation of the coverage fitness function [mandatory: 6/10]
2. Develop a fuzzer that generates new test cases randomly or by mutating/crossing over previously created tests [mandatory: 6/10]
3. Use the library Deap to define a genetic algorithm that evolves test case inputs so as to maximize condition coverage [optional: 8/10]
4. Use the tool MutPy to inject artificial faults (mutations) into the benchmark functions under test and evaluate the fault detection capability of the genetic algorithm, considering the random fuzzer as baseline [optional: 10/10]

Instrumentation



- Define a subclass of `ast.NodeTransformer` and define a visit method for node type `FunctionDef` (to add “`_instrumented`” at the end of the function name) and a visit method for node type `Compare` (to replace a `Compare` expression with a `Call` to `evaluate_condition`).
- Define a function `evaluate_condition(num, op, lhs, rhs)` that computes the branch distance to the true and to the false branch, to be stored into some global variables, and returns `True` when the distance to the true branch is zero (i.e., the true branch is satisfied); `False` otherwise.
- The global variables containing the distances to the true/false branches are updated with the minimum between the previously stored value (if any) and the new one.
- The benchmark of functions under test to be instrumented is available inside the folder `benchmark`.

Instrumentation: implement evaluate_condition

The following relational operators should be supported by function `evaluate_condition(num, op, lhs, rhs)`

Types	Cmp	Op	True dist	False dist
int, str with len == 1	<	Lt	$lhs - rhs + 1$ if $lhs \geq rhs$; 0 otherwise	$rhs - lhs$ if $lhs < rhs$; 0 otherwise
int, str with len == 1	>	Gt	$rhs - lhs + 1$ if $lhs \leq rhs$; 0 otherwise	$lhs - rhs$ if $lhs > rhs$; 0 otherwise
int, str with len == 1	\leq	LtE	$lhs - rhs$ if $lhs > rhs$; 0 otherwise	$rhs - lhs + 1$ if $lhs \leq rhs$; 0 otherwise
int, str with len == 1	\geq	GtE	$rhs - lhs$ if $lhs < rhs$; 0 otherwise	$lhs - rhs + 1$ if $lhs \geq rhs$; 0 otherwise
int, str with len == 1	\equiv	Eq	$ lhs - rhs $	1 if $lhs == rhs$; 0 otherwise
int, str with len == 1	\neq	NotEq	1 if $lhs == rhs$; 0 otherwise	$ lhs - rhs $
str with len > 1	\equiv	Eq	<code>edit_distance(lhs, rhs)</code>	1 if $lhs == rhs$; 0 otherwise
str with len > 1	\neq	NotEq	1 if $lhs == rhs$; 0 otherwise	<code>edit_distance(lhs, rhs)</code>

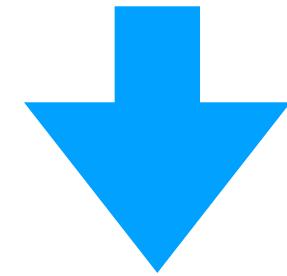
For comparisons between string variables:

- if the strings being compared have length one, convert them to integers (e.g., via `ord(s)`) and apply the branch distances already defined for integers
- if the strings being compared have length greater than one, use `nltk.metrics.distance.edit_distance` as distance metric; in such a case, only equality/inequality need to be supported

Instrumentation

Conditions inside assertions or return statements should not be replaced by a call to `evaluate_condition`

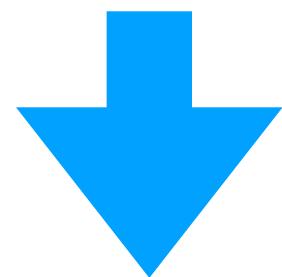
```
def f(a: int, b: int) -> int:  
    assert a > 0 and b > 0  
    if a > b:  
        return a > b  
    else:  
        return a > b
```



```
from instrumentor import evaluate_condition  
  
def f_instrumented(a: int, b: int) -> int:  
    assert a > 0 and b > 0  
    if evaluate_condition(1, 'Gt', a, b):  
        return a > b  
    else:  
        return a > b
```

Recursive calls to an instrumented function should use the new function name, with suffix “_instrumented”

```
def f(a: int, b: int) -> int:  
    if a < b:  
        return f(b, a)  
    return a - b
```



```
from instrumentor import evaluate_condition  
  
def f_instrumented(a: int, b: int) -> int:  
    if evaluate_condition(1, 'Lt', a, b):  
        return f_instrumented(b, a)  
    return a - b
```

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